**Homework 1: Excel**

Q1: What are three conclusions we can make about Kickstarter campaigns given the provided data?

* Although theater has the most successful projects, music has the highest percentage of success
* Generally, projects with lower target goal have a higher chance of successful funding
* The percentage of successful projects tends to decrease around December
* The data shows higher number of projects in the US compared to other countries

Q2: What are some of the limitations of this dataset?

* The data has only 4000 projects out of 300,000
* Limited number of countries
* US projects can be shown by state

Q3: What are some other possible tables/graphs that we could create?

* Number of successful projects by year
* Total funding per year
* Average donation by category
* Number of projects and rate of successful funding by country
* Success rate vs. duration of project